# Complexité du calcul de bases de Gröbner pour les systèmes quasi-homogènes 

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## Polynomial system solving

Applications:

- Cryptography
- Physics, industry...
- Theory (algo. geometry)

Polynomial system
$f_{1}(\mathbf{X})=\cdots=f_{m}(\mathbf{X})=0$

- Numerical: give approximations of the solutions
- Newton's method
- Homotopy continuation method
- Symbolic: give exact solutions
- Gröbner bases (Buchberger, Faugère...)
- Resultant method
- Triangular sets
- Special algorithms for finite fields (exhaustive search, SAT-solvers, hybrid methods...)


## Difficult problem

- NP-hard on finite fields
- Exponential number of solutions


## Gröbner bases



## Gröbner bases



## Problematic

Structured systems
$\rightarrow$ Can we exploit it?

## Successfully studied structures

- Bihomogeneous (Dickenstein, Emiris, Faugère, Safey, Spaenlehauer...)
- Group symmetries (Colin, Faugère, Gattermann, Rahmany, Svartz...)
- Quasi-homogeneous?


## Quasi-homogeneous systems

## Definition

System of weights: $W=\left(w_{1}, \ldots, w_{n}\right) \in \mathbb{N}^{n}$
Weighted degree: $\operatorname{deg}_{W}\left(X_{1}^{\alpha_{1}} \ldots X_{n}^{\alpha_{n}}\right)=\sum_{i=1}^{n} w_{i} \alpha_{i}$
Quasi-homogeneous polynomial: poly. containing only monomials of same $W$-degree

$$
\text { e.g. } X^{2}+X Y^{2}+Y^{4} \text { for } W=(2,1)
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- Homogeneous systems are $W$-homogeneous with weights $(1, \ldots, 1)$.


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## Applications

Physical system


Polynomial inversion


## Usual two-steps strategy in the zero-dimensional case



## Usual two-steps strategy in the zero-dimensional case



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## Goal

Under generic assumptions, complexity polynomial in the number of solutions

## Complexity for generic homogeneous systems



## Main results: strategy and complexity results



## Roadmap

## Input

- $W=\left(w_{1}, \ldots, w_{n}\right)$ system of weights.
- $F=\left(f_{1}, \ldots, f_{n}\right)$ generic sequence of $W$-homogeneous polynomials with $W$-degree $\left(d_{1}, \ldots, d_{n}\right)$.

General roadmap:

1. Find a generic property which rules out all reductions to zero

- Regular sequences

2. Design new algorithms to take advantage of this structure

- Adapt algorithms for the homogeneous case to the quasi-homogeneous case

3. Obtain complexity results

## Regular sequences

## Definition

$F=\left(f_{1}, \ldots, f_{m}\right)$ homo. $\in \mathbb{K}[\mathbf{X}]$ is regular iff
$\left\{\begin{array}{l}\langle F\rangle \subsetneq \mathbb{K}[\mathbf{X}] \\ \forall i, f_{i} \text { is no zero-divisor in } \mathbb{K}[\mathbf{X}] /\left\langle f_{1}, \ldots, f_{i-1}\right\rangle\end{array}\right.$


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$F=\left(f_{1}, \ldots, f_{m}\right)$ quasi-homo. $\in \mathbb{K}[\mathbf{X}]$ is regular iff

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\end{array}\right.
$$



## Result (Faugère, Safey, V.)



## From quasi-homogeneous to homogeneous

## Transformation morphism

$$
\begin{array}{ccc}
\operatorname{hom}_{w}:(\mathbb{K}[\mathbf{X}], W-\operatorname{deg}) & \rightarrow & (\mathbb{K}[\mathbf{X}], \operatorname{deg}) \\
f & \mapsto & f\left(X_{1}^{w_{1}}, \ldots, X_{n}^{w_{n}}\right)
\end{array}
$$

- Graded injective morphism.
- Sends regular sequences on regular sequences
- Good behavior w.r.t Gröbner bases (forth and back)
(Quasi-homogeneous)
(Homogeneous)



## Adapting the algorithms

## Detailed strategy

- $\mathrm{F}_{5}$ algorithm on the homogenized system
- FGLM algorithm on the quasi-homogeneous system



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## Benchmarks (1)

$F$ : affine system with a quasi-homogeneous structure

$$
f_{i}=\sum_{\alpha} c_{\alpha} m_{\alpha} \text { with } \operatorname{deg}_{W}\left(m_{\alpha}\right) \leq d_{i}
$$

Assumption: the highest $W$-degree components are regular (e.g. if $F$ is generic)


Quasi-homo. strategy


## Benchmarks (2)

| $n$ | $\operatorname{deg}(I)$ | $t_{F_{5}}($ qh $)$ | Speed-up for $F_{5}$ | $t_{\text {FGLM }}($ qh $)$ | Speed-up for FGLM |
| :--- | ---: | :--- | :---: | :--- | :---: |
| 10 | 4096 | 7.5 s | 5.4 | 2.4 s | 2.6 |
| 11 | 8192 | 33.3 s | 6.4 | 17.5 s | 2.4 |
| 12 | 16384 | 167.9 s | 6.8 | 115.8 s | 2.1 |
| 13 | 32768 | 796.7 s | 8.4 | 782.7 s | 2.1 |
| 14 | 65536 | 5040.1 s | $\infty$ | 5602.3 s |  |

Benchmarks obtained with FGb on generic affine systems
with $W$-degree (4) for $W=(2, \ldots, 2,1,1)$

| $n$ | $\operatorname{deg}(I)$ | $t_{5_{5}}(\mathrm{qh})$ | Speed-up for $\mathrm{F}_{5}$ | $t_{\text {FGLM }}(\mathrm{qh})$ | Speed-up for FGLM |
| :--- | ---: | :--- | :---: | :--- | :---: |
| 4 | 512 | 0.1 s | 1 | 0.1 s | 1 |
| 5 | 65536 | 935.4 s | 6.9 | 2164.4 s | 3.2 |

Benchmarks obtained with real systems
(DLP on Edwards curves : Faugère, Gaudry, Huot, Renault 2013):

$$
W \text {-degree (4) w.r.t } W=(2, \ldots, 2,1)
$$

## Conclusion

## What we have done

- Theoretical results for quasi-homogeneous systems under generic hypotheses
- Computational strategy for quasi-homogeneous systems
- Complexity results for $\mathrm{F}_{5}$ and FGLM for this strategy
- Bound on the maximal degree reached by the $F_{5}$ algorithm
- Complexity overall divided by $\left(\prod w_{i}\right)^{\omega}$
- Polynomial in the number of solutions
- Overdetermined systems: adapt the definitions and the results
- Affine systems: find the most appropriate system of weights


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## Perspectives

- Overdetermined systems: adapt the definitions and the results
- Affine systems: find the most appropriate system of weights


## One last word

Thank you for your attention!

